**INTERACTIVE ENTERTAINMENT @ UPB**

**GAME DESIGN STUDENT QUESTIONAIRE**

NAME: Juan David Espinosa

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MAJOR: Ing. in design of digital entertainment.

GAME DEV SOFTWARE SKILLS:

basic progamming skills

basic animation and drawing skills

LAND SPEED RECORD: 140 km/h

ALTITUDE RECORD: On a plane flight.

FAVORITE BOOK(S): Las legiones malditas (all 3 of them), the century trilogy (la caida de los gigantes, el invierno del mundo, & el umbral de la eternidad),

FAVORITE MOVIES(S): Star wars (orginal trilogy), Indiana Jones (raiders and last crusade), willie wonka and the chocolate factory, ghostbusters, young frankenstein, and Back to the future, terminator 2, & alien(s).

FAVORITE GAME(S): Zelda (mostly majora's mask, but i love basically all of them), super smash bros., Fallout 3 (also basically all of them), Civilization V, banjo-kazooie,

FAVORITE FOOD(S): Hamburgers, a medium-rare steak, pizza & pasta with any sauce.

WHY DID YOU TAKE THIS CLASS?

i love to entertain people, to make people have fun and laugh, and all that good stuff, and i've always loved the making of movies, series, and games and sometimes thought of making movies, but i found that as a very restrictive media, specially in this country, so when i heard of the program i knew it was very aligned with what liked, and also had a very broad array of possiblities onceyou graduate, so i just loved what the class proposed and took it.

WHAT ARE YOUR CAREER GOALS?

my expectations for this carreer is to leaern the basis on how to make a good game, how to structure a good team, and a good proyecct. i want to go out and be able to complete a game that's fun, engaging, stable, etc. basically i want to entertain, and i obvously want to do it while being able to maintain myself and not go crazy on the process, so that's why i feel i need the career. i also wanted o try and brake into the market a little with interactive publicity in colombia, which i think is an excelent field just waiting to be exploited.

WHAT ARE YOUR FAVORITE INTERACTIVE EXPERIENCES? :

i love the VR rollercoasters rides that are scattered through the malls, also the various publicities by coke and other companies like this are awesome.